

H.W.C.A.A. PLAYING REGULATION 10.0

SOCCER

Updated: 2012

1. AGES: Competitors must meet the age requirement as per H.W.C.A.A. Constitution By-Law 1.
2. EVENTS: There will be competition for a H.W.C.A.A. senior and junior champion.
3. ELIGIBILITY: Competitors must meet the eligibility requirements as per H.W.C.A.A. Constitution By-Law 1. Each team may dress an unlimited number of players, all of whom must appear on the game sheet.
4. ENTRIES: Each of the H.W.C.A.A. member schools may enter one team per division.
5. RULE BOOK: F.I.F.A. Rule Book rules will apply, unless otherwise stated in the H.W.C.A.A. Playing Regulations.
6. OFFICIALS: A rated referee will be assigned.
7. UNIFORMS: All players must wear identical numbered shirts and shorts. All players must wear shin guards. The referee has sole discretion as to the safety of casts and braces and may rule as per the F.I.F.A. protocols.
8. STARTING TIME: As per playing schedule (see H.W.C.A.A. constitution By - Law 11.)
The SENIOR season will begin in the last week of April, so that the championship can be played 2 weeks before the O.F.S.A.A. championships. JUNIOR will start such that the final can be played no later than the second Friday in June.
9. AWARDS: For each division there will be:
 - a. A trophy- for the winning team
 - b. Gold medals- for each member of the winning team
 - c. Silver medals - for each member of the finalist team.
10. G.H.A.C. REPRESENTATION: SENIOR refer to the G.H.A.C agreement.
11. GENERAL REGULATIONS:
 - a. LEAGUE PROCEDURE
 - i. Every team will play each other once
 - ii. Games will consist of two 40 minute halves, with 5 minutes rest between halves.
 - iii. 3 points are awarded for a win , 1 point for a tie
 - b. PLAYOFF PROCEDURE
 - i. Home field advantage for the higher ranked team

1. 8 teams make the playoffs.
 - a. 1 versus 8, 2 versus 7, 3 versus 6 and 4 versus 5
 - b. reseeding will take place for semi-finals and finals
 2. 7 teams make the playoffs
 - a. 1 gets a bye, 2 versus 7, 3 versus 6, and 4 versus 5
 - b. reseeding will take place for semi-finals and finals
 3. 6 teams make the playoffs.
 - a. 1 and 2 get a bye
 - b. 3 versus 6 and 4 versus 5 in the quarter finals
 - c. reseeding will take place for semi-finals and finals
 4. Games will consist of two 40 minute halves, with 10 minutes rest between halves.
- c. TIE BREAKING PROCEDURE (As per H.W.C.A.A. Constitution By-Law II.)

If a playoff game is tied at the end of regulation time, there will be two 10 minute halves played. These are not sudden death, and must be fully played. If still tied, each team will select 5 players from those on the field at the conclusion of overtime. These 5 players shall take penalty kicks alternately. The team who wins the coin toss chooses who will kick first. The winner will be the team scoring the most penalty kicks. If still tied, the remaining players shall take penalty kicks, one from each team alternately, the winner being the team that is ahead after any pair of penalty kicks. Again, the winner of the coin toss will choose who will kick first.

d. SCHEDULING

- i. The convener will assign game locations. Where field conditions permit, home school sites will be used.
- ii. The convener will make every effort to schedule no more than 2 league games per week, per team.

e. DURATION

- i. If a double-header is scheduled to start at 3:15 or earlier, it must end at a 4:30 curfew, if it is being played on a city field which must be vacated by 6:00.
- ii. If a game is suspended due to weather conditions or curfew, it will be considered complete if 10 minutes of the second half have been played.

f. ADMINISTRATION

- i. The home team provides an official game ball. Try to have two for the game.
- ii. Both teams provide to the referee a complete H.W.C.A.A. game sheet prior to the contest.
- iii. The home team provides the referee with a game report sheet (when any cards have been issued , at the end of the game). These completed forms and game sheets should be collected and faxed, then mailed to the H.W.C.A.A. convener at the N.M.C. within 24 hours.

g. DISQUALIFICATIONS (As per H.W.C.A.A. Constitution By-Law II.)

- i. A player who receives a red card or 2 yellow cards is removed from the game.
- ii.
 1. A player who accumulates his/her third yellow card of the season in a game must sit out the following game.
 2. A player who receives a red card or 2 yellow cards in a game must sit out the following game.
 3. For the purpose of this section ii.2, cards given for the following reasons will not result in an additional game disqualification: illegal substitution; delay of game; fails to provide required distance; handling the ball.
- iii. If a player receives a game suspension for receiving 2 yellow cards in a game, or for accumulation of 3 yellow cards, he/she will receive a suspension for the remainder of the season for accumulating 3 additional yellow cards.
- iv. Any player who receives a yellow card must immediately be substituted ('Cooling Off Period'). He/she can return to the game on the next stoppage of play.

h. SUBSTITUTIONS

Player substitutions will only be permitted after a goal, before a goal kick or before a team's own throw-in (however, if a team chooses to substitute before their own throw-in the other team may also substitute at this time).

i. ROSTERS/GAME SHEETS

Linesmen for soccer games are to check rosters on the game sheets and all members of each team while the head official meets with captains. This is to ensure that only players and coaches on the game sheet are at the team bench.